Musical Meter Detection Using Context-Free Grammars

Andrew McLeod and Mark Steedman

| 1. Introduction | 4. Results |
|--|---|
| Meter identification is the organisation of the beats of a given musical performance into a metrical structure, shown in Figure 1. The metrical structure is aligned in phase with the underlying musical performance so that | 4.1 Metric Not a binary decision, need some idea of partial correctness. |
| • We show that using a probabilistic context-free grammar (PCEG) to model the rhythmic | |

• We also show that using a **lexicalized PCFG** (LPCFG) improves performance further, as it can model the rhythmic dependencies found in music.

structure of a musical piece can aid in musical meter detection.



Figure 1: The metrical structure of a 4/4 bar.

2. Existing Work

 Most existing work finds only one level of the metrical structure, but does not build the full tree.

• Steedman (1977) builds the tree structure from the bottom up, deterministically.

• Our goal is to determine the structure probabilistically.

3. Proposed Method

3.1 PCFG





Figure 4: Evaluation of a **2**/**4** structure (left) and a **6**/**8** structure (right), given that the correct structure is **4**/**4** (Figure 1).

4.2 Evaluation

| Method | Fugues | | | Inventions | | | |
|--------|--------|------|------|------------|------|------|--|
| | Ρ | R | F1 | Ρ | R | F1 | |
| 4/4 | 0.47 | 0.44 | 0.45 | 0.58 | 0.58 | 0.58 | |
| PCFG | 0.64 | 0.61 | 0.63 | 0.63 | 0.60 | 0.61 | |
| LPCFG | 0.85 | 0.81 | 0.83 | 0.66 | 0.64 | 0.65 | |

Table 1: Evaluation results showing that the grammars are learning the syntactic structure of the music.



 $M_{2,3}$

 B_3

 $S \to M_{b,s}$ $M_{b,s} \to B_s \dots B_s \text{ (b times)}$ $B_s \to SB \dots SB \text{ (s times)} \mid r$ $SB \to r$

• b = Beats per measure

• s =Sub beats per beat

J. SB SB SB | | | | J J J Figure 2: The tree structure of a 6/8 bar with the rhythm J. J]].

 B_3

 $P(B_3 \to SB \ SB \ SB) = p(SB \ SB \ SB \ B \ | \ B_3, M_{2,3})$

3.2 LPCFG

• PCFGs make a strong assumption of independence which is not true.

• Lexicalization assigns a head to each non-terminal node, to model dependence.

• Each head (*l*; *o*) represents the most important note beneath that node.

-l = Note length-o = Note onset





Figure 5: The percentage of pieces from each corpus whose structure each method gets completely correct (3 TPs), mostly correct (2 TPs), mostly incorrect (1 TP), and completely incorrect (0 TPs).

| | Fugues | | | | Inventions | | | |
|-------|--------|------|------|------|------------|------|------|------|
| Meter | # | P | R | F1 | # | P | R | F1 |
| 6/X | 4 | 0.58 | 0.58 | 0.58 | 0 | | | _ |
| 3/X | 7 | 0.57 | 0.57 | 0.57 | 5 | 0.60 | 0.60 | 0.60 |
| 2/X | 9 | 0.92 | 0.85 | 0.89 | 0 | | — | _ |
| 4/X | 26 | 0.92 | 0.88 | 0.90 | 8 | 0.71 | 0.71 | 0.71 |
| All | 48 | 0.85 | 0.81 | 0.83 | 15 | 0.66 | 0.64 | 0.65 |

Table 2: Precision, recall, and F1 for each methods running on each corpus, divided by time signature, where # > 1. As the amount of training data increases, performance increases as well.

5. Conclusion

• Each *B* or *SB* node is also assigned a strength, based on its siblings' heads:

-S =Strong -E =Even -W =Weak

Figure 3: The tree from Figure 2, now lexicalized.

 $P(B_{3,W}(\frac{1}{3};0) \to SB_E(1;0) \ SB_E(1;0) \ SB_E(1;0)) \approx p(SB_E \ SB_E \ SB_E \ B_{3,W}(\frac{1}{3};0), M_{2,3}) * p((1;0) \mid SB_E, (\frac{1}{3};0), M_{2,3})^3$

(2)

(1)

• PCFGs show promise in understanding the syntactic structure of music.

• Lexicalization improves performance further, capturing structural dependencies.

• Performance increases as more training data is used, and good performance can be had with a limited amount of training data.

References

M J Steedman. The perception of musical rhythm and metre. *Perception*, 6(5):555–69, January 1977.